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This exam contains 21 questions totaling 95 points. Please check that you have all 5 pages. This book is closed book, closed notes, closed laptop, closed neighbor, etc.—do your own work. You should not need any more room than what is provided. However, if you feel you need more, reconsider. If you still feel you need more, then write on the back of one of the pages, and clearly indicate in the space provided that it continues on the back of a page. If you feel one page extra is not enough, consider going to graduate school later in life (just not at WSU please).

Given the following Makefile:

```
CC=cc
OBJS= main.o helper.o clients.o
CFLAGS= -o

myBinary: $(OBJS)
    $(CC) -o myBinary $(CFLAGS) $(OBJS)

main.o: main.c myStructs.h
    $(CC) -c $(CFLAGS) main.c

helper.o: helper.c
    $(CC) -c $(CFLAGS) helper.c

clients.o: clients.c
    $(CC) -c $(CFLAGS) clients.c
```

Assume that myBinary has already been successfully built.

1. (7 points) What *commands* will be run if the file myStructs.h is modified and you type make with no arguments?

-2  $\$(CC) -c \$(CFLAGS) \text{main.c} \text{clients.c}$

2. (7 points) What *targets* will be updated if the file main.c is modified and you type make myBinary?

-2 main.o

- ✓ 3. (5 points) Which *target* above would not be built properly if a builtin rule was used rather than having the above target and command? Hint: think which target has a dependency that a builtin rule would not know about.

~~clients.o~~ ~~main.o~~

4. (4 points) What kind of make construct is OBJS above called? What is it useful for?

✓ Macro  
Used to define bunch of programs which makes the program easy to be read and to be changed.

Given the following listing:

drwxr-x---	2 bakken	gridstat	4096 Oct	6 football
drwx-----	2 bakken	gridstat	4096 Oct	5 basketball
drwxr-xr-x	2 bakken	gridstat	4096 Oct	3 hockey
drwxrwxr-x	2 bakken	faculty	4096 Oct	9 clubhaus
drwxr-x--x	2 bakken	faculty	4096 Oct	3 vier
drwxrwxr-x	2 bakken	faculty	4096 Oct	9 bowlingz
-rw-r--r--	1 bakken	gridstat	41 Oct	8 scripts.out

5. (5 points) Can user GardnerMinshew, who is a member of group athletes, look at the file scripts.out? Yes

6. (5 points) Can GardnerMinshew modify the file scripts.out? ~~Yes~~ No

7. (5 points) Can GardnerMinshew use the ls command to see what is in the clubhaus directory? Yes

8. (5 points) Which directory or directories above could GardnerMinshew access a file if given its name, assuming he had appropriate permissions for the file in the directory (not shown), but he could not use ls to find the name of the file? E.g., assuming that file myFile existed and in directory DIR he had read access, he could successfully use the command:

% wc -l DIR/myFile

What value or values of DIR (directories above) would this work for, and GardnerMinshew could not do an ls command to find the name myFile?

clubhaus bowlingz

9. (3 points) How would you use the ls command to output exactly the following without using the string "football" or "clubhaus"? -1

Command: ls ????!a\* (your options & params go here)

Output: football clubhaus

10. (4 points) Give the simplest way to use the ls command list only the items in the current directory whose filename is 4 symbols long? This should not recurse, only list files in the current directory. -1

~~ls -l~~ ls ????

11. (3 points) Give another command that can output the same as the previous question but is simpler (e.g., no switch/option) and uses the same filename matching pattern -1

ls {a...z}{a...z}{a...z}{a...z}

12. (3 points) How would you use the ls command to make a listing similar to that near the top of this page, only not alphabetical but with the files printed oldest first? -1

ls -t

13. (4 points) Describe how the `assert` macro works and how you use it in a program, and who its output is intended for.

✓ *assert macros should be inserted in the middle of the program body to see if certain variable is in the right value range. Its output ~~is~~ is ~~not~~ intended for program.*

14. (3 points) What advantage does the `TRACE` macro discussed and demonstrated in class have over debugging with just `fprintf` or `printf` directly in your code?

-1 *Make the output more clearly since Trace only output the args ~~in~~ in certain situation.* (2)

15. (3 points) Explain when and how the `TRACE` macro output is "turned on" (enabled) or "turned off" (disabled). If there is more than one way to do it, which is "best", and why?

+ *~~Trace~~ TRACE macro is turned on when the program is in debug mode.*

16. (3 points) What advantage does the `DEBUG` macro package discussed and demonstrated in class have over debugging with the `TRACE` macro?

-2 *~~Debug~~ DEBUG macro package is the only package which behavior is standardized across multiple ~~compiler~~ compilers.*



- ✓ 17. (5 points) Give a shell file pattern (for example, for use with `ls`) that would match the English description (below, *legal character* means any symbol that is legal to be in a filename; you should not have to enumerate them):

*The letter 'p', followed by any three legal characters, followed by a decimal digit, followed by zero or more of any legal character, ending with a 'W'.*

~~ls p????{1...9}\*W~~ `ls p???[0-9]*W`

close EOF...

18. (5 points) Give an English description of what the shell file pattern `??[aeiou]*t?` would match.

-1 A file name which the third symbol is vowel and the symbol before the last one is t.   
not quite precise enough...

19. (5 points) Explain what the `mv` command does to the inode of a file and the directory the file is in.

-1 If move between different file system, inode would be changed. But in the same file system, ~~it~~ inode wouldn't change since inode belongs to data.

- ✓ 20. (5 points) Give the command that would take the output of the `date` command and set the shell variable `var` with it.

`var=`date``

**NOTE: Do this problem LAST.** It is here for a challenge for someone who got all the rest of the problems done and still has time. It is only worth five points (but a lot of bragging rights...) so unless you are sure your answers above are right it is not worth working on. Two helpers:

- the `-n` flag of `echo` means a newline will not be printed after the arguments, as it by default is.
- Putting the `@` before a command in `make` means the command will not be printed out if it is executed, but it will execute (and any output from the command of course is printed).

Given the Makefile (and assuming all pertinent files exist):

```
TARGETS= hurts unavoidable truth conclusion cold hard
```

```
all: $(TARGETS)
```

```
truth: cold
    @echo -n "gs dro"
    @touch truth
```

```
conclusion: unavoidable
    @echo le
    @touch conclusion
```

```
cold: facts
    @echo -n daw
    @touch cold
```

```
unavoidable: hard
    @echo -n "gs ru"
    @touch unavoidable
```

```
hurts: truth
    @echo ol
    @touch hurts
```

```
hard: reality
    @echo -n cou
    @touch hard
```

21. (5 points) What will the following sequence of commands output:

```
$ make > /dev/null
$ touch facts reality
$ make conclusion hurts
```

it creates two files: facts and reality  
then output:  
cou ~~and~~  
and create a file named hard.  
then output  
"gs ru"  
then create a file named unavoidable  
then output  
~~daw~~ le.  
then create a file named conclusion