

```
package edu.wsu.gridstat.publisher.interfaces;
```

```
/**  
 * <p>Title: PublisherInterface </p>  
 * <p>Description: </p>  
 * <p>Copyright: Copyright (c) 2002</p>  
 * <p>Company: Washington State University </p>  
 * @author Kjell Harald Gjermundrod  
 * @version 1.0  
 */
```

```
// GridStat packages.  
import edu.wsu.gridstat.publisher.common.PublisherException;
```

```
public interface PublisherInterface
```

```
{  
    /**  
     * The <code>connectToEdge</code> method is used to connect to a edgeStatusRouter.  
     * <BR>  
     * @return Returns <code>0</code> if connected, error code otherwise.  
     */  
    public short connectToEdge();  
  
    /**  
     * The <code>disconnectFromEdge</code> method is used to disconnect from a edgeStatusRouter.  
     * <BR>  
     * @return Returns <code>0</code> we have unregistered all the publications  
     * and we have disconnected, error code otherwise.  
     */  
    public short disconnectFromEdge();  
  
    /**  
     * The <code>reConnectToEdge</code> method is used to connect to a edgeStatusRouter.  
     * <BR>  
     * @return Returns <code>0</code> if connected, error code otherwise.  
     */  
    public short reConnectToEdge();  
  
    /**  
     * The <code>isConnected</code> method is used return if we are connected to the edgeStatusRouter or not.  
     * <BR>  
     * @return Returns <code>>true</code> if we are connected, <code>>false</code> otherwise.  
     */  
    public boolean isConnected();  
  
    /**  
     * The <code>publish</code> method is used to publish a userdefined event.  
     * <BR>  
     * @param variableId The unique Id of this status variable  
     * @param data The data to be published.  
     * @return Returns <code>true</code> if message is published, <code>>false</code> otherwise.  
     */  
    public boolean publish(int variableId, byte[] data);  
  
    /**  
     * The <code>publish</code> method is used to publish a userdefined event.  
     * <BR>  
     * @param variableId The unique Id of this status variable  
     * @param data The data to be published.  
     * @param timeStamp The timestamp that this event will get.  
     * @return Returns <code>true</code> if message is published, <code>>false</code> otherwise.  
     */  
    public boolean publish(int variableId, byte[] data, long timeStamp);  
  
    /**  
     * The <code>publish</code> method is used to publish a int event.  
     * <BR>  
     * @param variableId The unique Id of this status variable  
     * @param value The value to be published.  
     * @return Returns <code>true</code> if message is published, <code>>false</code> otherwise.  
     */  
    public boolean publish(int variableId, int value);  
  
    /**  
     * The <code>publish</code> method is used to publish a int event.  
     * <BR>  
     * @param variableId The unique Id of this status variable  
     * @param value The value to be published.  
     * @param timeStamp The timestamp that this event will get.  
     * @return Returns <code>true</code> if message is published, <code>>false</code> otherwise.  
     */  
    public boolean publish(int variableId, int value, long timeStamp);  
  
    /**  
     * The <code>publish</code> method is used to publish a float event.  
     * <BR>  
     * @param variableId The unique Id of this status variable  
     * @param value The value to be published.  
     * @return Returns <code>true</code> if message is published, <code>>false</code> otherwise.  
     */  
    public boolean publish(int variableId, float value);  
}
```