

WSU Mobile App Development Hack-a-Thon (MAD HAT) Schedule of Events

Day 1

Saturday March 23rd

- 8:00 AM Student Check In and Breakfast Provide – The Spark Atrium
- 9:00 AM Welcome and Introduction to the WSU MAD HAT - Spark G0045
Dr Sasi Pillay –Vice President and Chief Information Officer (CIO)
- WSU Mobile Ecosystem Overview
Dr Guy M. Westhoff – MAD HAT Director
- Problem Statement:
What information or resources would students want to have available in the
WSU Mobile Ecosystem?
- Goals of the Mobile App Development Hack-a-Thon
MAD HAT Student teams can develop an idea for an app that could be
included in the WSU Mobile Ecosystem
- 9:30 AM MAD HAT Account Creation and Overview – Spark G0045
Dr Guy M Westhoff, MAD HAT Director
Payton Pietron, Solutions Architect, Ex Libris
ESG MAD HAT Technical Team
Getting Started
App Manager
AEK Registry
AEK/Software Install
Quick Start Examples
AEK Tutorials
- 10:30 AM Team Members meet to confirm accounts and AEK installation
- 11:00 AM MAD HAT Coding Begins – Teams can move to meeting locations
- Noon Lunch Provide in the Spark Atrium
- 1:00 PM - MAD HAT Teams work time
6:00 PM Technical Support will be available in Spark G0045
- 6:00 PM Dinner provided in the Spark Atrium
- 7:00 PM Gaming Contest on the Big Screen the Spark Atrium
- 9:00 PM Student Teams are welcome to stay and code or go get some sleep
- 1:00 AM Late Night snacks in the Spark Atrium

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Day Two

Sunday March 24th

- 8:30 AM Coffee and light breakfast in the Spark Atrium
- 9:00 AM MAD HAT Team Check In and Progress Updates - Spark G0045
All Teams will meet back in Spark G0045 to provide a 2-minute update
Technical support will be provided to answer any questions
- 10:00 AM MAD HAT Coding continues
- 1:00 PM Lunch provided in the Spark Atrium
- 3:00 PM Hackathon Coding Stops and Projects are due
All Teams return to Spark G0045 for project presentations to judges
- 3:01 PM Project Presentations in Spark G0045
MAD HAT Teams will present a 5-minute overview of their idea and work
Students can project the work from their laptop, tablet or smartphone
- 4:30 PM Winners announced
Winning MAD HAT teams will be connected with the Enterprise Systems
Mobile development team and invited to continue working on their idea for
inclusion into the WSU Mobile Ecosystem
- 5:00 PM Wrap up and MAD HAT Feedback