

# An Integer Programming Formulation of the Minimal Jacobian Representation Problem

Paul D. Hovland

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## 1 Introduction

Most Jacobian matrices contain hidden structure and can be represented as the sum and/or product of sparse and/or low-rank matrices. Following Griewank [1], the algorithmic differentiation community refers to this sparse and low-rank structure as scarcity or scarcity [2, 3, 4]. Although it can be difficult to recover the scarcity structure from a particular Jacobian matrix, the structure is more apparent in the computational graph used to compute the Jacobian. The computational graph is the directed acyclic graph representing the function being differentiated, augmented with edge weights corresponding to partial derivative values. Then, the value of  $J_{ij} = \frac{\partial y_i}{\partial x_j}$  is the sum over all paths from  $x_j$  to  $y_i$  of the product of the edge weights along the path. See [4] for more details. In this representation, a small number of edges at a given depth represents sparsity and a small number of vertices at a given depth represents low rank structure. Parallel subgraphs are added and sequential subgraphs are multiplied.

## 2 Vertex elimination on the computational graph

The computational graph can be transformed into an equivalent graph via one of several different transformations, including vertex elimination, edge elimination, face elimination, edge normalization, edge rerouting [1, 4, 5]. In vertex elimination, a vertex  $v_k$  is eliminated by multiplying all incoming edges by all outgoing edges. Then, for each predecessor  $v_i \in \mathcal{P}(v_k)$  and successor  $v_j \in \mathcal{S}(v_k)$  we increment the edge weight  $w_{ij} \leftarrow w_{ij} + w_{ik}w_{kj}$ , adding a new edge  $E_{ij}$  if necessary. Typically, vertex elimination proceeds until all intermediate vertices have been eliminated, yielding a bipartite graph with only input (independent variable) and output (dependent variable) vertices and edges representing nonzero Jacobian entries, with value equal to

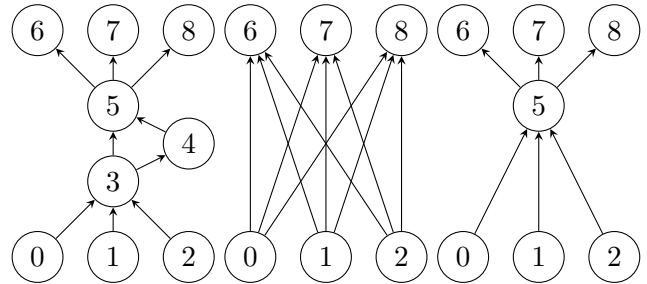


Figure 1: A computational graph, the equivalent bipartite graph, and the equivalent graph with the minimal number of edges.

the corresponding edge weight. However, in order to exploit scarcity, we seek the sequence of vertex eliminations that yields the equivalent computational graph with the smallest possible number of edges. Figure 1 shows an initial graph, the equivalent bipartite graph, and the equivalent graph with the minimal number of edges, obtained by eliminating vertices  $v_3$  and  $v_4$  but not  $v_5$ . The initial and bipartite graphs have 9 edges while the minimal representation has 6 edges, corresponding to the outer product of two vectors of length 3, or a  $3 \times 3$  rank one matrix.

## 3 An integer programming formulation of the minimal Jacobian representation problem.

We have developed an integer programming model whose solution provides the vertex elimination sequence that minimizes the number of edges in the resultant computational graph. The model is considerably simpler than previous models developed in order to minimize the number of operations required to completely transform a computational graph to bipartite form [6], since the number of multiplications does not need to be tracked. Key to the model is permitting steps where zero vertices are eliminated. This permits

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fa(i,j,k)$(given[i,j] and (ord(k) eq 1)).. x[i,j,k] =e= given(i,j);
fb(k)$(ord(k) gt 1).. sum(i, v[i,k]) =l= 1;
fg(i).. sum(k$(ord(k) gt 1), v[i,k]) =l= 1;
fc(k).. sum(i$independent[i], v[i,k]) =e= 0;
fd(k).. sum(i$dependent[i], v[i,k]) =e= 0;
fe(i,j,k)$(ord(k) gt 1).. x[i,j,k] =g= x[i,j,k-1] - v[i,k] - v[j,k];
ff(i,j,k,l)$(ord(k) gt 1).. x[i,j,k] =g= x[i,l,k-1] + x[l,j,k-1] + v[l,k] - 2;

variable obj; equation objdef; objdef.. obj =e= sum((i,j,k)$(ord(k) gt ninter), x[i,j,k]);

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Figure 2: GAMS model for the minimal Jacobian representation problem.

incomplete transformations without a need to model the number of transformation steps. The model is as follows:

$\min \sum_{i,j} X_{ijn}$  subject to

$$X_{ij0} = E_{ij} \quad \forall i, j \quad (1)$$

$$\sum_i V_{ik} \leq 1 \quad \forall k \quad (2)$$

$$\sum_k V_{ik} \leq 1 \quad \forall i \quad (3)$$

$$X_{ijk} \geq X_{ij(k-1)} - V_{ik} - V_{jk} \quad \forall i, j, k \quad (4)$$

$$X_{ijk} \geq X_{il(k-1)} + X_{lj(k-1)} + V_{lk} - 2 \quad \forall i, j, k, l \quad (5)$$

where  $X_{ijk}$  indicates whether edge  $E_{ij}$  is present after  $k$  elimination steps,  $E_{ij}$  is the edge set of the initial graph,  $V_{ik}$  indicates whether vertex  $v_i$  is eliminated in step  $k$ , and  $n$  is the number of intermediate vertices. The model enforces the following constraints:

1. initial edge set corresponds to input graph
2. eliminate no more than one vertex at each step
3. do not eliminate a vertex more than once
4. an edge must be preserved unless its source or sink is eliminated
5. an edge must be introduced between the predecessors and successors of eliminated vertices

We have implemented this model in the GAMS modeling language and verified its efficacy on several small test problems. See Figure 2 for the portion of the model representing the objective and constraints.

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