

Near-Optimally Teaching the Crowd To Classify

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Crowd + Outsourcing

- Soliciting contributions from a large group of people
 - Subdivide tedious work
 - “Simple for humans, hard for computers”
- Online communities
- Example: Labeling large sets of data



Examples of Crowdsourcing?

- Crowdvoting
 - Gathering opinions
- Crowdsearching
 - Finding lost items, pets, people, etc.
- Crowdfunding
 - Lots of small \$ contributions
- Crowdtesting
 - Testing software
- Crowdwisdom
 - Gathering information



Issues with Crowdsourcing?

Advantages

- Mass intelligence
- Workers on demand
 - Little to no skills required
 - No benefits packages
- Affordable price
- Diverse projects

Disadvantages

- No worker expertise
- Low credibility
 - “Noisy” results
 - Careless effort
- Not suitable for complex tasks
- Time required for management
- Collaboration is difficult

Crowdteaching

- “Can we teach workers in crowdsourcing services in order to improve their accuracy?”
- Example: Teaching the crowd to label images

Classifying Animal Species

- Common in many projects (i.e. eBird)
- Classify an image as containing a **butterfly** or **moth**?
 - **Butterfly** → +
 - **Moth** → -



Caterpillar Peacock

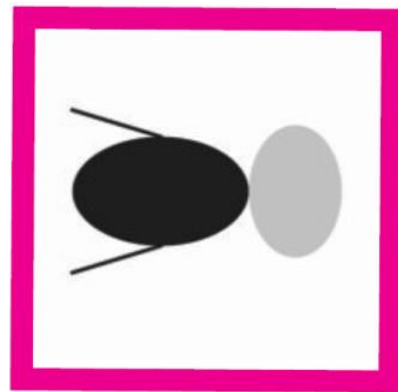


Ringlet Tiger

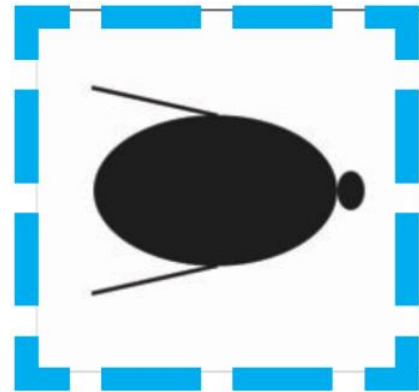


Classifying (Synthetic) Animal Species

- Classify if an image contains a “**Vespula**” or “**Weevil**”
- **Vespula** → +
- **Weevil** → -
- How would you distinguish +/-?
 - f1: head/body size proportion
 - f2: body/head color contrast

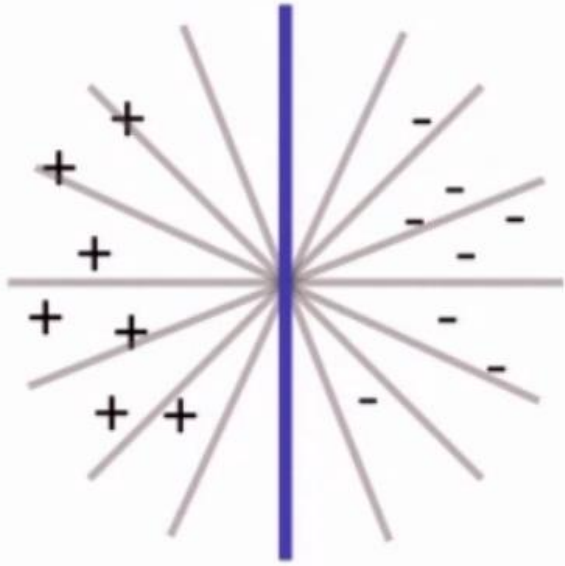


Vespula

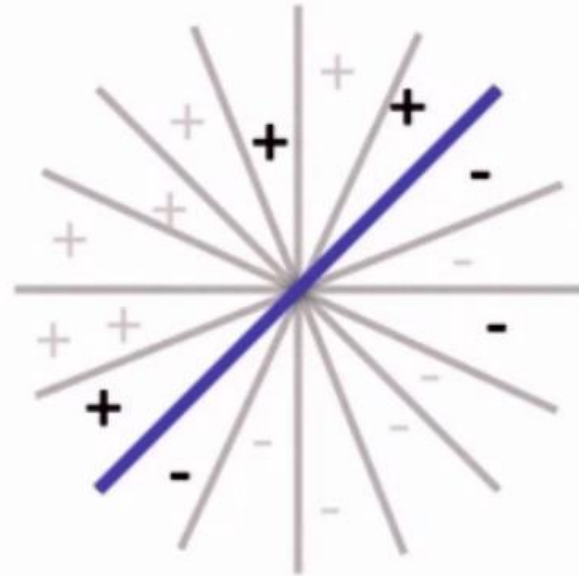


Weevil

Learning vs. Teaching



Learning



Teaching

Challenge of the Teacher

How should we select training examples to teach the correct classification?

(as fast as possible)

Crowdteaching Overview (1)

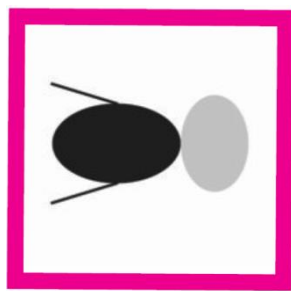
- Teaching set \mathcal{X}
 - (x, y) is a labeled example
 - $x \in \mathcal{X}$ and $y \in \{-1, 1\}$
- \mathcal{H} is a finite set of hypotheses h
 - $h: \mathcal{X} \rightarrow \mathbb{R}$
- \mathcal{X} is realizable
 - $h^* \in \mathcal{H}$

Crowdteaching Overview (2)

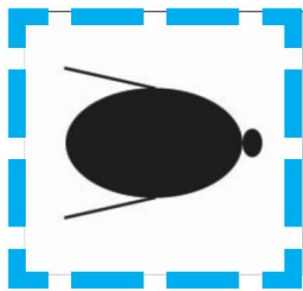
- Teach a worker \mathcal{W} to classify \mathcal{X} well
 - Select examples from \mathcal{X}
 - Steer \mathcal{W} towards h^*
- \mathcal{W} can *generalize* to new images



Example: \mathcal{H} and h^*



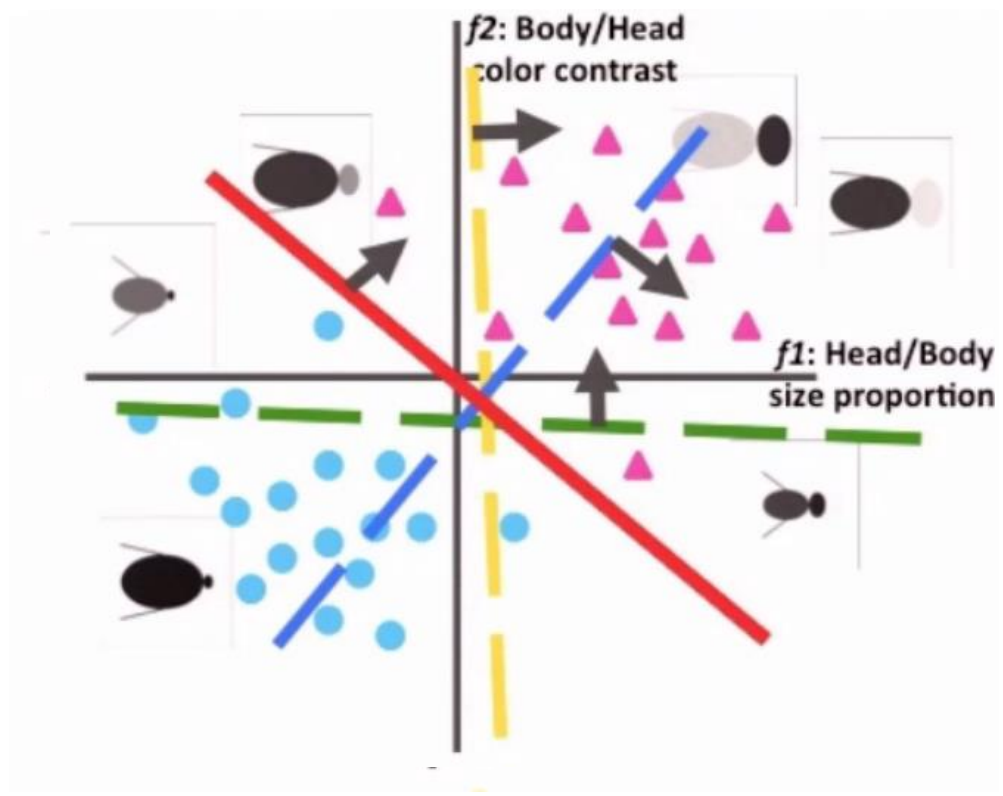
Vespula



Weevil

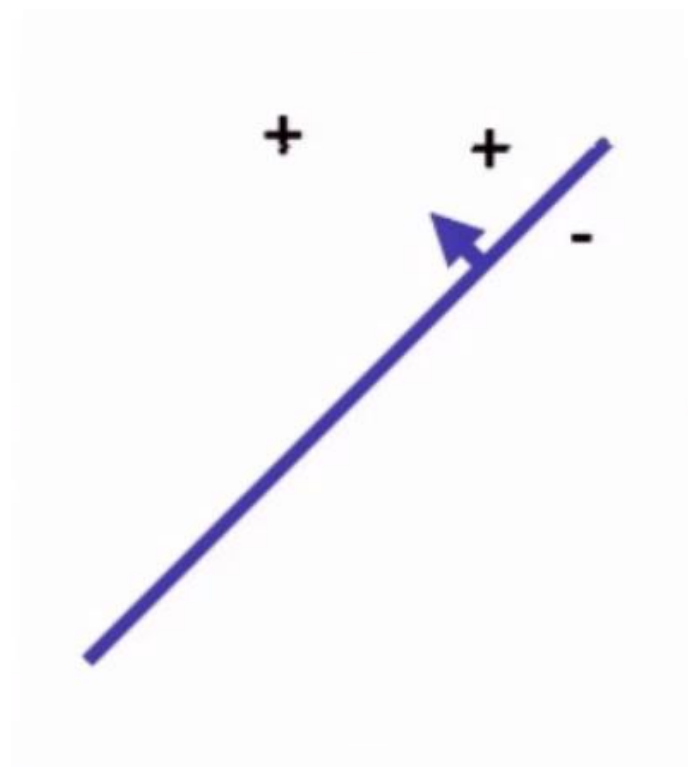
Hypothesis class \mathcal{H}

- **Green:** ignoring f_1
- **Yellow:** ignoring f_2
- **Blue:** wrongly using f_2
- **Red:** correct hypothesis h^*



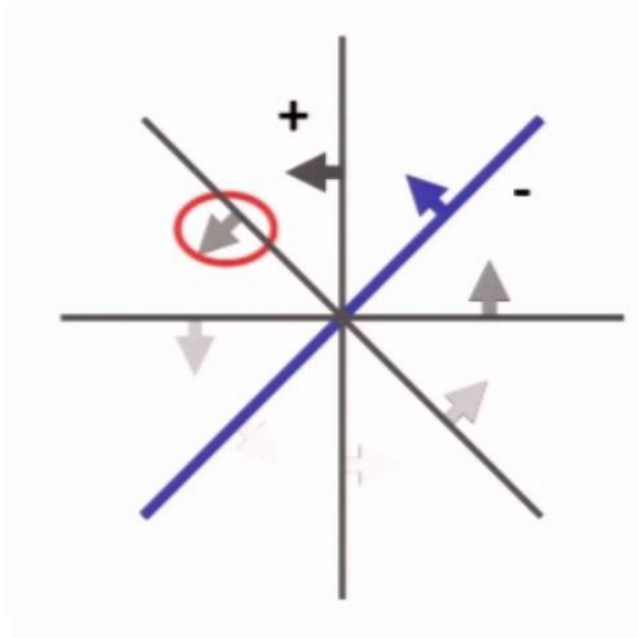
Noise-free Learners

- Learners immediately eliminate hypotheses inconsistent with observed examples
 - $h(x) \neq y$ for any (x, y) shown
- Tends to pick confusing order of examples



Noise-tolerant Learners

- Learner decreases the likelihood of hypotheses inconsistent with observed examples
 - Maintain weights for each hypothesis h
- On each example
 - Reduce weights for all inconsistent h
- Upon inconsistency
 - Jump to an h with a “large” weight
- Upon consistency
 - Stick with current h



Example: Teacher-Learner Interaction

Next Q.

Worker's
Answer

Teacher's
Response

B?



YES

NO



M



The Teacher

- Find the smallest set of examples, $A \subseteq \mathcal{X}$, to achieve a desired learner error ϵ :

$$A_{\epsilon}^* = \arg \min_{A \subseteq \mathcal{X}} |A| \text{ s.t. } \mathbb{E}[\text{err}_L | A] \leq \epsilon$$

- This optimization is NP-hard

STRICT Algorithm

- $F(A)$ evaluates the learner's expected error reduction after seeing A
- At each iteration:
 - Add the example that maximizes the error reduction

Policy 1 Teaching Policy STRICT

- 1: **Input:** examples \mathcal{X} , hyp. \mathcal{H} , prior P_0 , error ϵ .
 - 2: **Output:** teaching set A
 - 3: $A \leftarrow \emptyset$
 - 4: **while** $F(A) < \mathbb{E}[\text{err}_L] - P_0(h^*)\epsilon$ **do**
 - 5: $x \leftarrow \arg \max_{x \in \mathcal{X}} (F(A \cup \{x\}))$
 - 6: $A \leftarrow A \cup \{x\}$
 - 7: **end while**
-

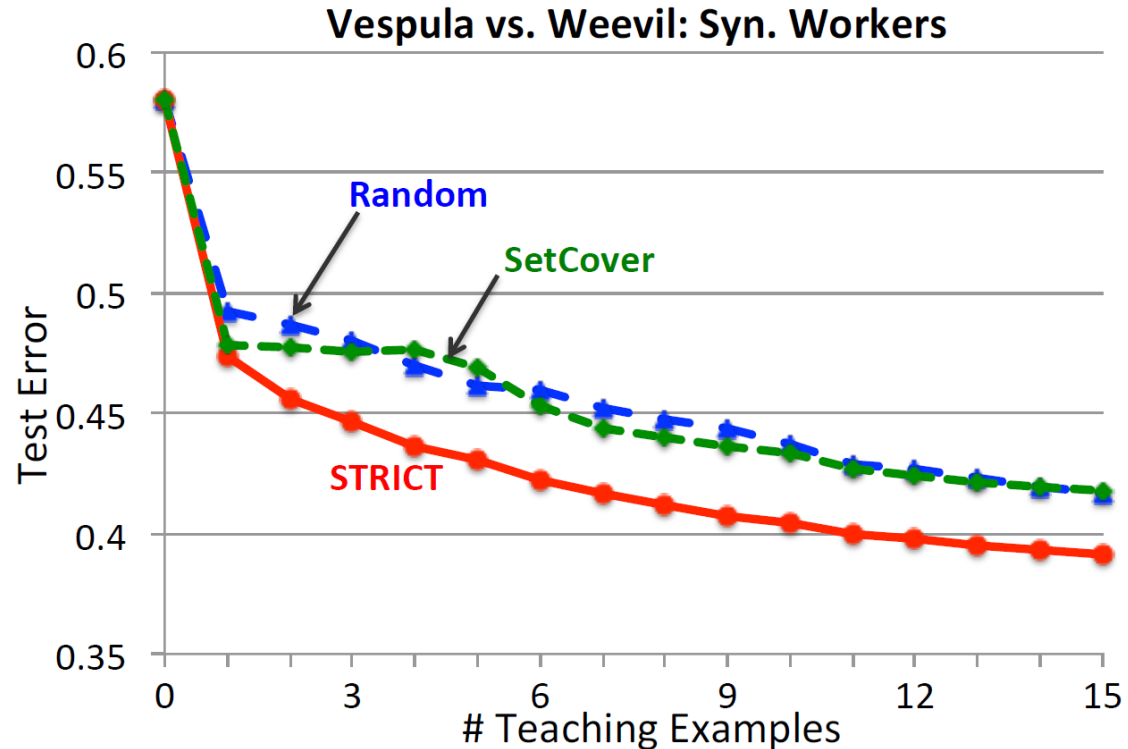
“Submodular Teaching for cRowdsourcing Classification”

“Near-optimal” ...?

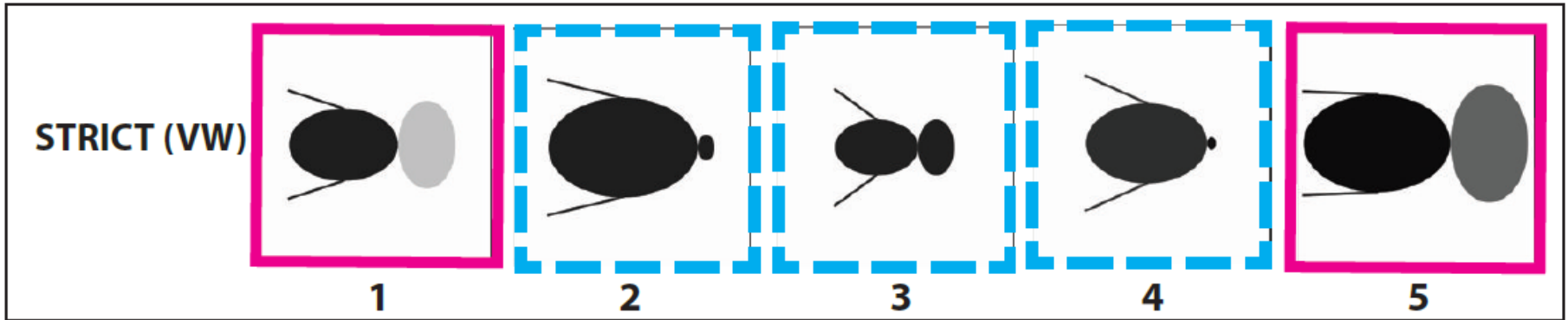
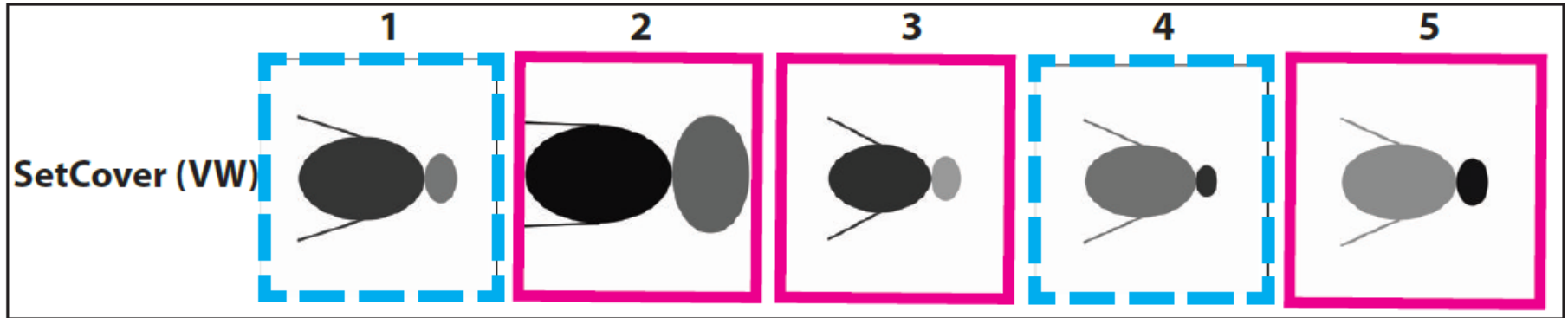
- $F(A)$ can be optimized using a greedy algorithm
- Theorem 1
 - Proof of approximation guarantees:
 - STRICT is not far from the optimal policy for ϵ

Experimental Results (Synthetic)

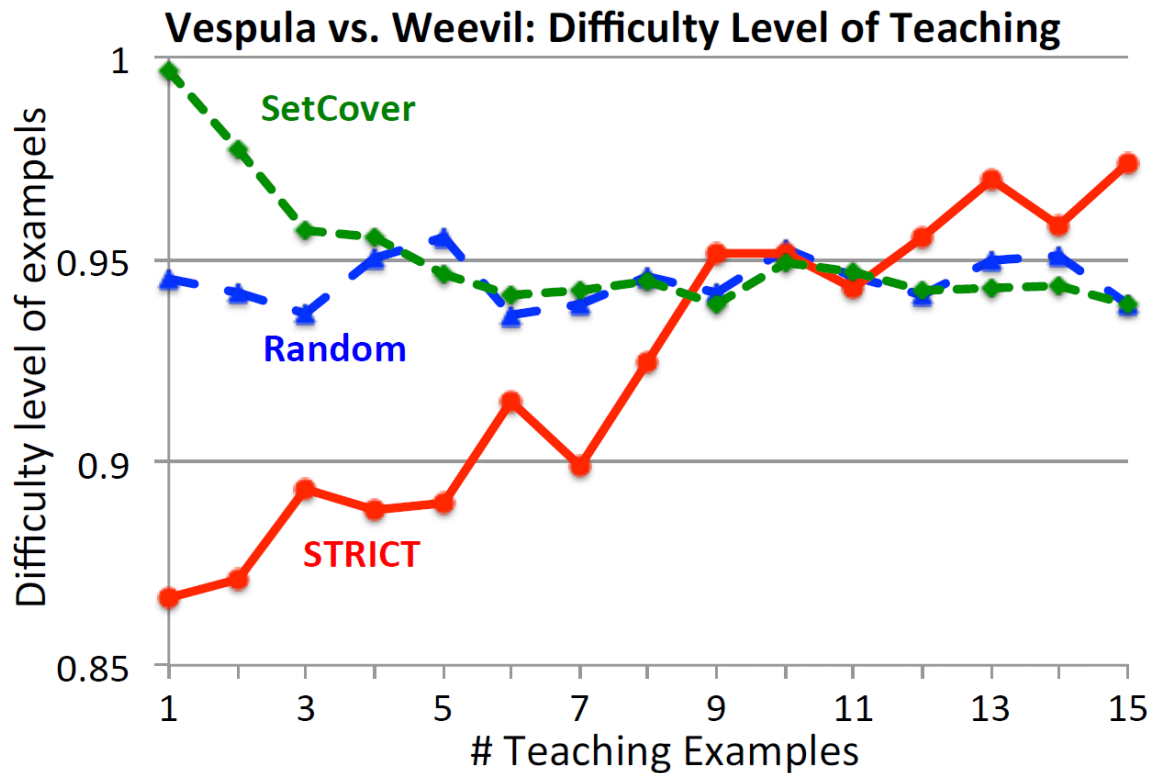
- Classify “Vespula” or “Weevil”
- 100 simulated learners
- Baselines:
 - Random
 - Noise-free learner



Teaching Sequence: VW



Difficulty of Selected Examples



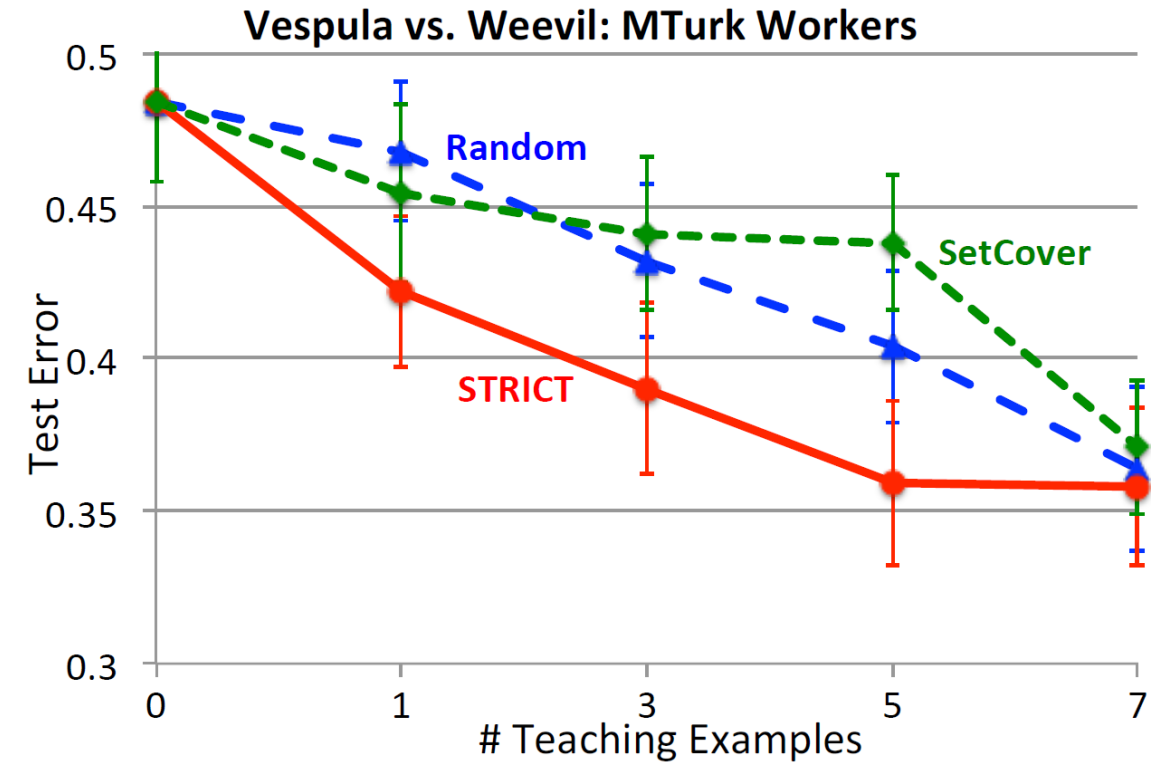
Experimental Results (MTurk)

- Different control groups
 - Length of teaching
 - Type of teaching
- Fixed payment for participation
 - Performance-based bonus



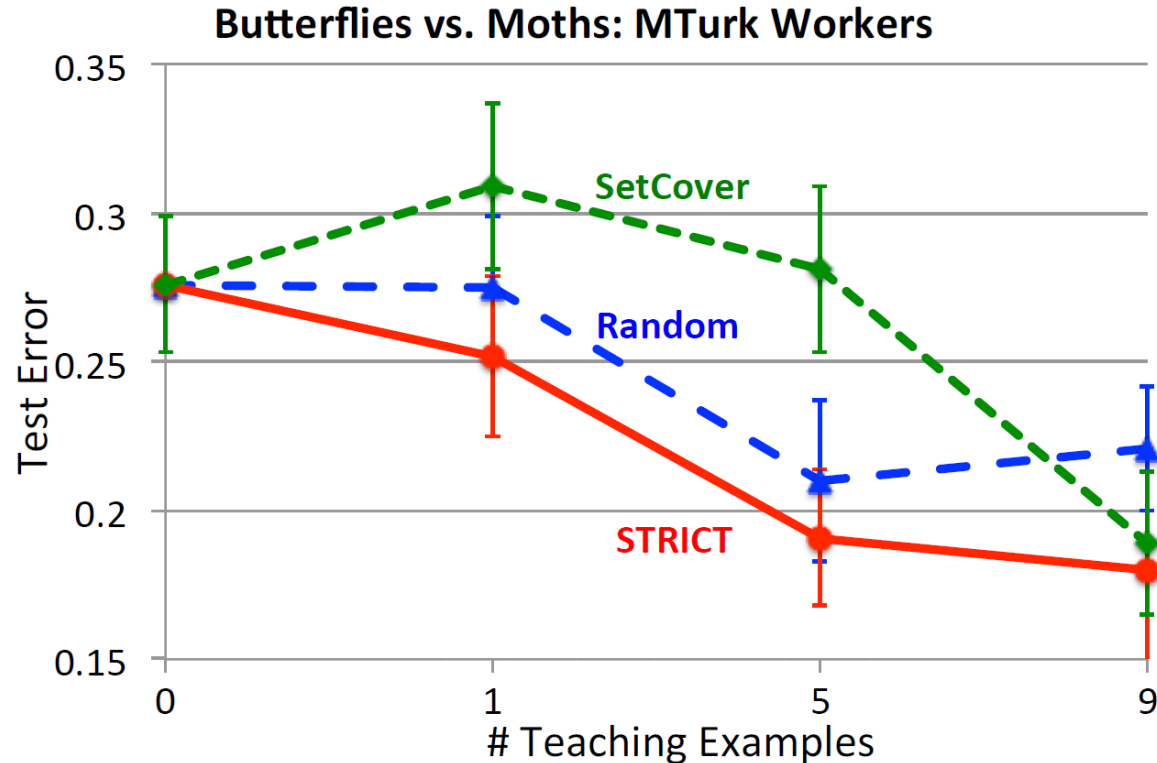
Vespula vs Weevil Results

- Classify Vespula or Weevil
- 780 annotators



Butterfly vs Moth Results

- Classify whether an image contains a butterfly or moth
- 300 annotators



STRICT Summary

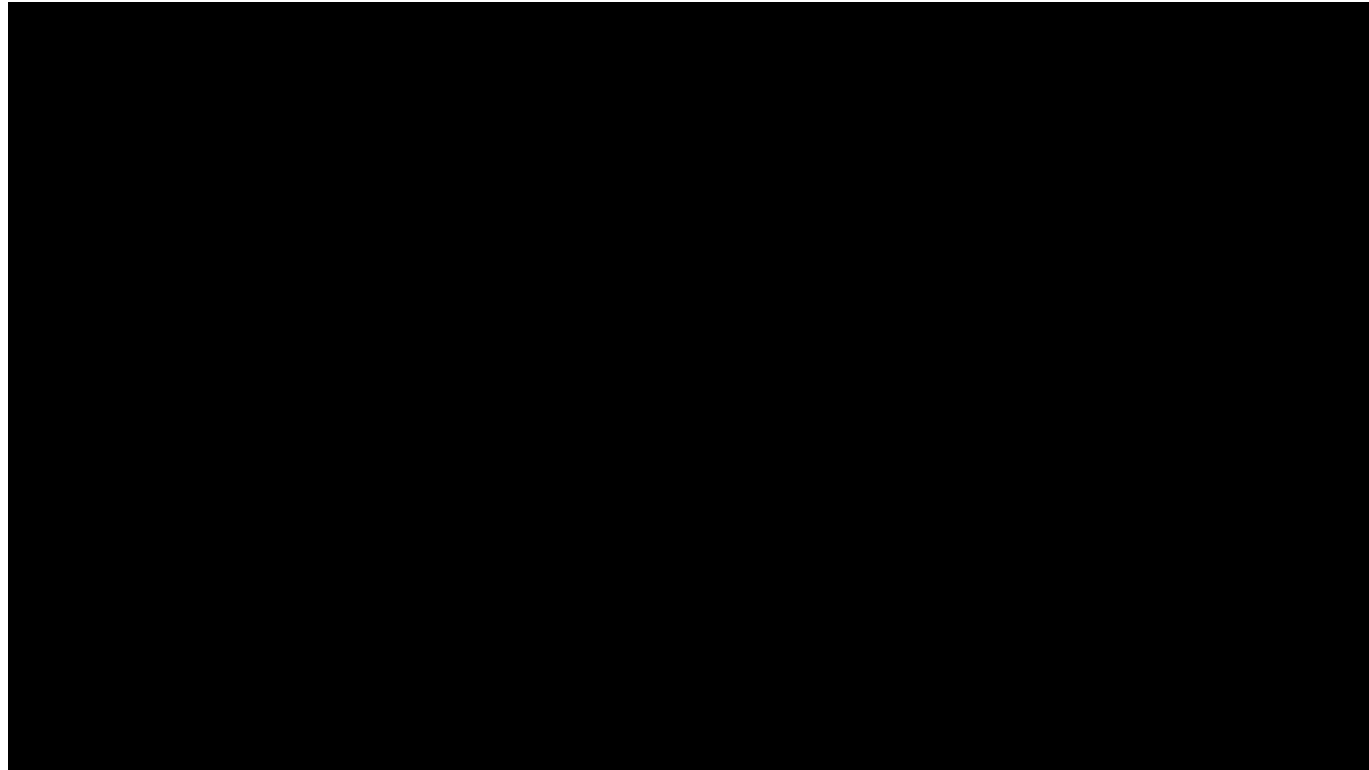
- Noise-tolerant learners
- STRICT algorithm to teach workers
 - Guarantees near optimal examples are chosen
- Experimental results on MTurk
 - STRICT better than random and noise-free models

Related Work: Interactive Teaching

- Teacher obtains feedback from the learner
 - Which hypothesis are they using?
- Use feedback to select future teaching examples
- More difficult to employ in practice

Related Work: Tutorials

- Interactive step by step tutorials
- Teaching a *skill*
- Photo editing using Photoshop

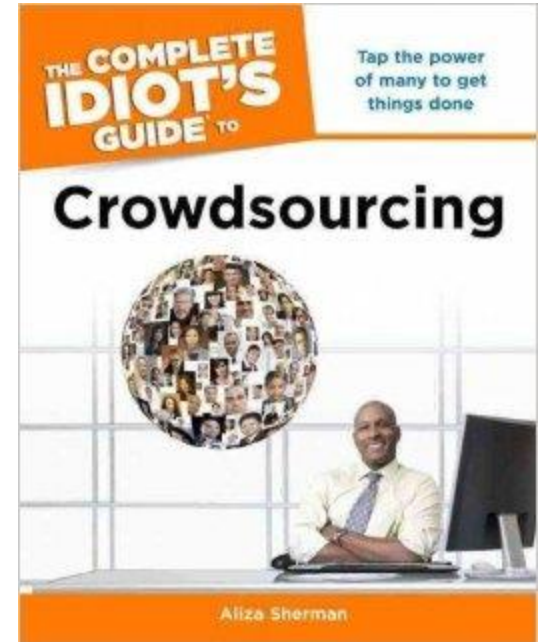


Discussion Qs

- Limitations of teaching with STRICT?
 - Are the STRICT input requirements realistic?
 - Feature set and ground truth labels (\mathcal{X})
 - Hypothesis set (\mathcal{H})
 - \mathcal{X} is realizable ($h^* \in \mathcal{H}$)
- Alternative approaches to educating the crowd?
- Other applications of crowdteaching?

Related Resources

- <http://las.ethz.ch/>
- <http://icml.cc/2014/>
- <http://crowdwisdom.cc/>
- <http://crowdresearch.org/blog/>
- <https://www.mturk.com/mturk/welcome>
- <http://techtalks.tv/beta/talks/near-optimally-teaching-the-crowd-to-classify/61069/>
- <http://techtalks.tv/talks/submodularity-in-machine-learning-new-directions-part-i/58125/>



\$7.98 on [Amazon](#)

Questions?



BACKUP

Classifying Endangered Species

- Classify if an image contains a **Red-cockaded Woodpecker** or **not**
- **Red-cockaded** → +
- **Red-bellied** or **Downy** → -
- Feature space
 - Metadata from the crowd
 - 312 binary attributes

Endangered (EWP)

Red-cockaded



Least-concerned (LWP)

Red-bellied



Downy

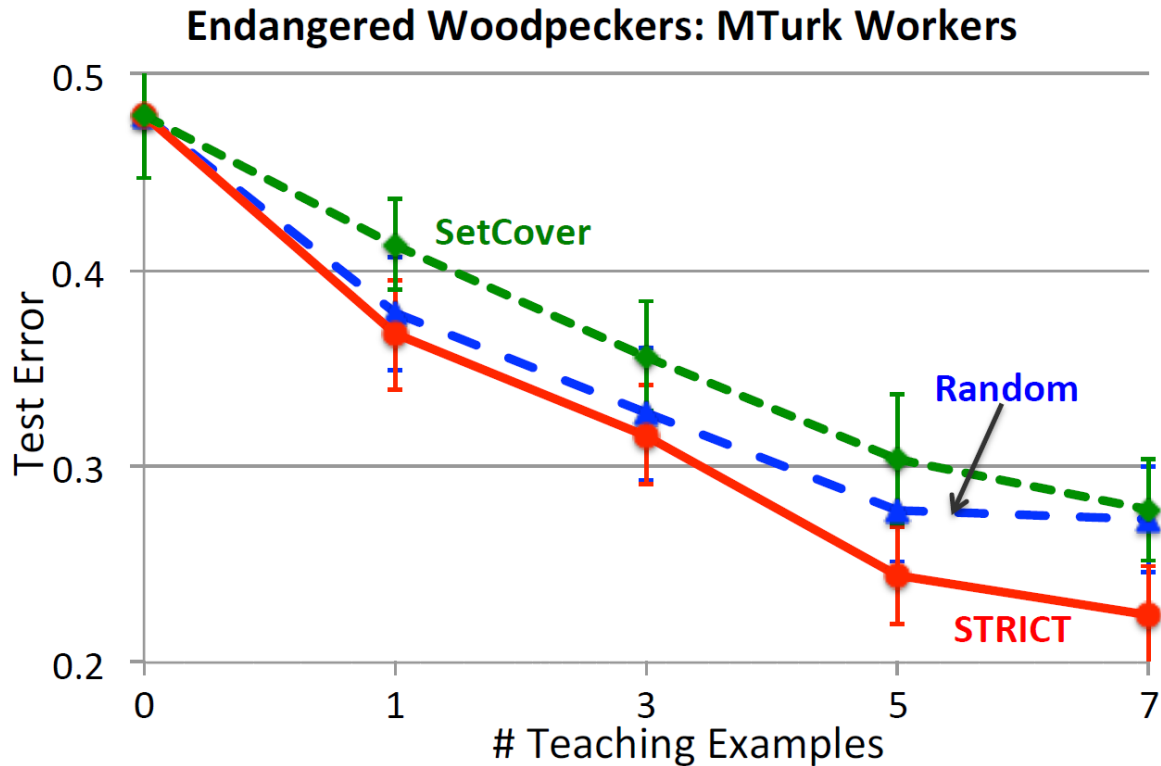


Woodpecker Features

Features	% feature presence in species			h*
	Red-cockaded	Red-bellied	Downy	
has_breast_pattern: <i>solid</i>	22	88	90	-1
has_upper_tail_color: <i>white</i>	55	91	53	0
has_bill_length: <i>same_as_head</i>	78	93	25	0
has_bill_length: <i>shorter_than_head</i>	23	7	76	0
has_forehead_color: <i>black</i>	91	0	96	0
has_forehead_color: <i>red</i>	0	78	0	0
has_nape_color: <i>black</i>	85	0	93	0
has_nape_color: <i>red</i>	0	87	15	0
has_back_pattern: <i>spotted</i>	75	27	29	0
has_back_pattern: <i>striped</i>	18	69	7	0
has_belly_pattern: <i>solid</i>	25	81	94	-1
has_crown_color: <i>black</i>	98	0	96	0
has_crown_color: <i>red</i>	2	86	36	-1

Endangered Woodpeckers Results

- Classifying **Endangered** or **Not endangered**
- Crowd assignment of features
- 13 binary attributes
- 520 annotators



Teaching Sequence: EN

STRICT (WP)



1



2



3



4



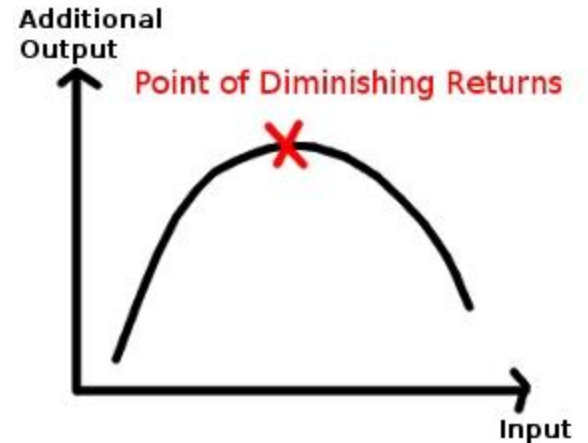
5

Set Optimization Problems

- Problem: Optimize a set function F that scores utility (or cost) on a set A
- If F is submodular, we can:
 - Solve optimization problems with strong guarantees
- Marginal gain
 - How much does my utility increase as I add another item to this set?

Submodular Functions

- Submodular functions have natural diminishing returns
 - Add an item to a “small” set → bigger gain
 - Add an item to a “large” set → smaller gain
- Marginal gain of adding an item to a set eventually gets smaller as the set gets bigger



Example: Diminishing Return

- Determining the optimal number of ceiling sensors in a smarthome
- Each sensor has an *area* it covers
- The utility of a set A of sensors is measured by the area collectively covered by A
- The marginal gain of adding sensors to A eventually maxes out
 - Gain then begins to decrease

Teaching as Set Optimization

- A is a set of examples
- $F(A)$ scores the expected error reduction of the learner after seeing set A
- Maximizing F yields the set with the largest error reduction

STRICT Objective Function

Uncertainty
about h before
seeing A

Uncertainty about
 h after seeing A

Fraction of all
examples on which
 h is wrong

$$F(A) = \sum_{h \in \mathcal{H}} (Q(h) - Q(h|A)) \text{err}(h, h^*), \text{ where}$$

$$Q(h|A) = P_0(h) \prod_{\substack{x \in A \\ y(x) \neq \text{sgn}(h(x))}} P(y(x)|h, x)$$

Thank you!