

**EE234**  
**Microprocessor Systems**

**Final Exam**

**Dec. 12, 2023. (1:10pm – 4:00pm)**

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**Name:**

**WSU ID:**

Problem	Points	
1	20	
2	20	
3	40	
4	20	
5	20	
6	20	
Total	140	

## Problem #1 (Array, 20 points)

You can use the following instructions only in this exam.

- Instructions
  - ADD, SUB, AND, ORR, EOR, MOV, MUL
  - CMP, BGE/BLT/BGT/BLE/BEQ/BNE
  - B, BL, BX
  - LDR, STR, PUSH, POP

Write an assembly code for the “for loop” in the following C code.

```
int* x = new int[10];
int* y = new int[10];
...
for ( int k = 0 ; k < 10 ; k++ ) {
    int a = x[k];
    x[k] = y[k];
    y[k] = a;
}
```

R15 (PC)	
R14 (LR)	0x0414
R13 (SP)	0x0408
	...
R2	...
R1	...
R0	...

RF

0x0418	
0x0414	0x0410
0x0410	0x0408
0x040C	y
0x0408	x
0x0404	0x0404
0x0400	0x0400

Main memory

- R0-R12 are freely available.
- You can use any of R0-R12 for “int k” and “int a” (i.e., you don’t need to use the stack for k and a).

## Problem #2 (Array, 20 points)

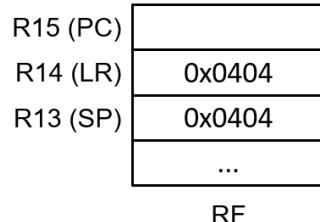
Write an assembly code for the second “for loop” (the one in the red rectangle) in the following C code. A “long” variable occupies eight bytes.

```
long** x = new long*[20];
long** y = new long*[20];

for ( int k = 0 ; k < 20 ; k++ ) {
    x[k] = new long[20];
    y[k] = new long[20];
}

...
```

```
for ( int m = 0 ; m < 10 ; m++ ) {
    y[m][2*m] = x[2*m][m];
}
```



Main memory state:

0x0418	
0x0414	0x040C
0x0410	y
0x040C	0x0414
0x0408	x
0x0404	0x0408
0x0400	0x0400

- R0-R12 are freely available.
- You can use any of R0-R12 for “int m” (i.e., you don’t need to use the stack for “m”).

## Problem #3 (Array, 40 points)

(1) How many bytes does the array “a” actually use for the array? (6 points)

```
int a[10];
```

(2) How many bytes does the array “b” actually use for the array? (6 points)

```
int* b = new int[10];
```

(3) How many bytes does the array “c” actually use for the array? (6 points)

```
int c[10][10];
```

(4) How many bytes does the array “d” actually use for the array? (6 points)

```
int** d = new int*[10];
for ( int m = 0 ; m < 10 ; m++ ) {
    d[m] = new int[10];
}
```

(5) How many bytes does the array “e” actually use for the array? (6 points)

```
long** e = new long*[10];
for ( int m = 0 ; m < 10 ; m++ ) {
    e[m] = new long[10];
}
```

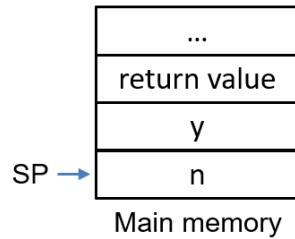
(6) We define a 5-dimensional dynamic array of long variables as follows. How many bytes does the array “g” actually use for the array? n1, n2, n3, n4, n5 are constants and your answer should be expressed as a function of those constants. (10 points)

```
long***** g = new long****[n1];
for ( int k1 = 0 ; k1 < n1 ; k1++ ) {
    g[k1] = new long***[n2];
    for ( int k2 = 0 ; k2 < n2 ; k2++ ) {
        g[k1][k2] = new long**[n3];
        for ( int k3 = 0 ; k3 < n3 ; k3++ ) {
            g[k1][k2][k3] = new long*[n4];
            for ( int k4 = 0 ; k4 < n4 ; k4++ ) {
                g[k1][k2][k3][k4] = new long[n5];
            }
        }
    }
}
```

## Problem #4 (Array, 20 points)

Write an assembly code for the com() function.

```
int com (int* y, int n) {  
    int s = 0;  
  
    for ( int k = 0 ; k < n ; k++ ) {  
        s = s + *(y+k);  
    }  
  
    return s;  
}
```

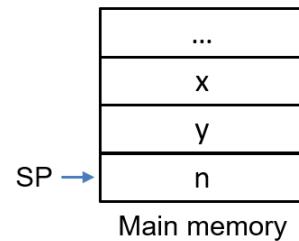


- R0-R12 are freely available.
- You can use any of R0-R12 for “int s” and “int k” in the com() function.
- Use the stack memory for the function arguments and the return value (see the figure).

## Problem #5 (Array, 20 points)

Write an assembly code for the com() function. A “long” variable occupies 8 bytes.

```
void com (long* x, long* y, int n) {  
    for ( int k = 0 ; k < n ; k++ ) {  
        x[k] = y[n-k-1];  
    }  
}
```

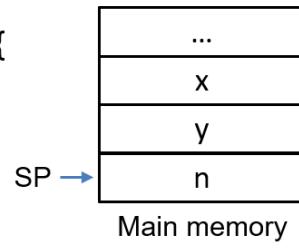


- R0-R12 are freely available.
- You can use any of R0-R12 for “int k” in the com() function.
- Use the stack memory for the function arguments and the return value (see the figure).

## Problem #6 (Array, 20 points)

Write an assembly code for the com() function. A “long” variable occupies 8 bytes.

```
void com (long** x, long** y, int n) {  
    for ( int k = 0 ; k < n ; k++) {  
        for ( int s = 0 ; s < n ; s++ ) {  
            x[k][s] = y[n-s-1][n-k-1]  
        }  
    }  
}
```



- R0-R12 are freely available.
- You can use any of R0-R12 for “int k” and “int s” in the com() function.
- Use the stack memory for the function arguments and the return value (see the figure).