

**EE434**

**ASIC and Digital Systems**

**Midterm Exam 1**

**Feb. 25, 2022. (2:10pm – 3pm)**

**Instructor: Dae Hyun Kim**

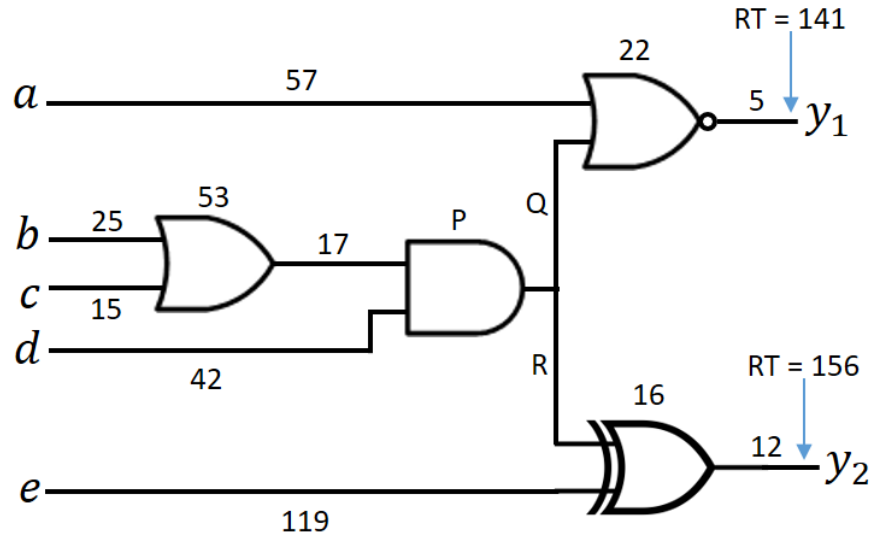
**Name:**

**WSU ID:**

Problem	Points	
1	20	
2	70	
3	60	
Total	150	

### Problem #1 (20 points)

The following figure shows the delays (in ps) of the gates and nets of a logic design. The required times (RTs) at the output nodes are given as shown below. All the inputs have zero arrival time. ( $P, Q, R > 0$ )

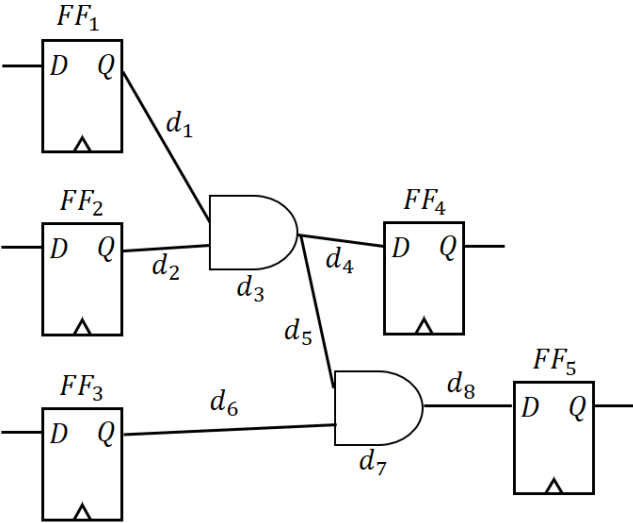


1) Express the slack at the output  $y_1$  using  $P$  and/or  $Q$  and/or  $R$ . (You can also use MIN, MAX operators.) (5 points)

2) Express the slack at the output  $y_2$  using  $P$  and/or  $Q$  and/or  $R$ . (You can also use MIN, MAX operators.) (5 points)

3) Suppose  $P, Q, R$  are positive integers and satisfy  $P + Q + R = 30$ . Find  $P, Q, R$  that make the slacks at both  $y_1$  and  $y_2$  positive or zero. (Note: You can just find one set of  $(P, Q, R)$  because there are many  $(P, Q, R)$  sets satisfying the given condition.) (10 points)

**Problem #2 (70 points)**



- $d_k$ : gate and net delays ( $k = 1 \sim 8$ )
- $s_k$ : setup time of  $FF_k$  ( $k = 1 \sim 5$ )
- $h_k$ : hold time of  $FF_k$  ( $k = 1 \sim 5$ )
- $x_k$ : delay from the clock source to the clock pin of  $FF_k$  ( $k = 1 \sim 5$ )
- $c_k$ : clk-to-Q delay of  $FF_k$  ( $k = 1 \sim 5$ )
- $T_{CLK}$ : clock period
- $MIN, MAX$ : MIN, MAX operators

(1) Show all the setup time inequalities in the design (10 points). (You can show all the inequalities without using the MIN, MAX operators, or show them using the MIN, MAX operators.)

(2) Show all the hold time inequalities in the design (10 points).

Notation:  $FF_x-FF_y$  is the path from the output of  $FF_x$  to the input of  $FF_y$ .

Answer the following questions. To fix a problem, you can increase or decrease the delay of only one net or gate (i.e., only one of  $d_1 \sim d_8$ ). If there are multiple ways to fix a problem, you should choose the best one. If you cannot fix it, just say "cannot fix it" and explain why.

(3)  $FF_2 - FF_4$  has a hold time violation. How would you fix it? (5 points)

(4)  $FF_1 - FF_4$  and  $FF_2 - FF_4$  have setup time violations. How would you fix both at the same time? (5 points)

(5)  $FF_1 - FF_4$  and  $FF_2 - FF_4$  have hold time violation. How would you fix both at the same time? (5 points)

(6)  $FF_1 - FF_4$  and  $FF_1 - FF_5$  have setup time violations. How would you fix both at the same time? (5 points)

(7)  $FF_1 - FF_4$  has a setup time violation and  $FF_1 - FF_5$  has a hold time violation. How would you fix both at the same time? (5 points)

(8)  $FF_1 - FF_4$  and  $FF_2 - FF_5$  have setup time violations. How would you fix both at the same time? (5 points)

(9)  $FF_1 - FF_4$  has a hold time violation and  $FF_2 - FF_5$  has a setup time violation. How would you fix both at the same time? (5 points)

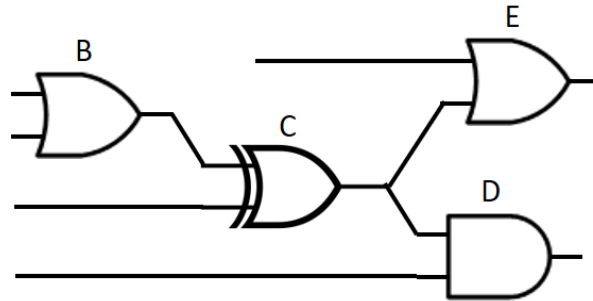
(10)  $FF_1 - FF_4$  has a setup time violation and  $FF_2 - FF_5$  has a hold time violation. How would you fix both at the same time? (5 points)

(11)  $FF_1 - FF_5$  and  $FF_3 - FF_5$  have setup time violations. How would you fix both at the same time? (5 points)

(12)  $FF_1 - FF_5$  and  $FF_2 - FF_5$  hold time violations and  $FF_3 - FF_5$  has a setup time violation. How would you fix both at the same time? (5 points)

### Problem #3 (60 points)

The following shows three gates B, C, and D, which are in the middle of a circuit.



“A gate has a setup (or hold) time violation” means that at least one of the paths going through the gate violates given setup (or hold) time constraints.

Answer the following questions. Correct: +3 points, Wrong: -3 points, No answer: 0.

(1) It is possible that gate B has a setup-time violation and gate E has a setup-time violation too. (True / False)

(2) It is possible that gate B has a setup-time violation and gate E has a hold-time violation. (True / False)

(3) It is possible that gate B has a hold-time violation and gate E has a setup-time violation. (True / False)

(4) It is possible that gate B has a hold-time violation and gate E has a hold-time violation too. (True / False)

(5) It is possible that gate B has a setup-time violation, but gate E does not have any setup-time violation. (True / False)

(6) It is possible that gate B has a setup-time violation, but gate E does not have any hold-time violation. (True / False)

(7) It is possible that gate B has a hold-time violation, but gate E does not have any setup-time violation. (True / False)

(8) It is possible that gate B has a hold-time violation, but gate E does not have any hold-time violation. (True / False)

(9) It is possible that gate D has a setup-time violation and gate E has a setup-time violation too. (True / False)

(10) It is possible that gate D has a setup-time violation and gate E has a hold-time violation. (True / False)

(11) It is possible that gate D has a hold-time violation and gate E has a setup-time violation. (True / False)

(12) It is possible that gate D has a hold-time violation and gate E has a hold-time violation too. (True / False)

(13) It is possible that gate D has a setup-time violation, but gate E does not have any setup-time violation. (True / False)

(14) It is possible that gate D has a setup-time violation, but gate E does not have any hold-time violation. (True / False)

(15) It is possible that gate D has a hold-time violation, but gate E does not have any setup-time violation. (True / False)

(16) It is possible that gate D has a hold-time violation, but gate E does not have any hold-time violation. (True / False)

(17) It is possible that gates B and D have setup-time violations, but gate C does not have any setup-time violation. (True / False)

(18) It is possible that gates B and D have setup-time violations, but gate C does not have any hold-time violation. (True / False)

(19) It is possible that gates B and D have hold-time violations, but gate C does not have any setup-time violation. (True / False)

(20) It is possible that gates B and D have hold-time violations, but gate C does not have any hold-time violation. (True / False)