#### **EE466**

### **VLSI System Design**

#### Midterm Exam

### Nov. 11, 2022. (4:20pm - 5:35pm)

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#### Name:

#### WSU ID:

Problem	Points	
1	10	
2	10	
3	10	
4	10	
5	20	
6	10	
7	10	
Total	80	

\* Allowed: Textbooks, cheat sheets, class notes, notebooks, calculators, watches

\* Not allowed: Electronic devices (smart phones, tablet PCs, laptops, etc.) except calculators and watches

# Problem #1 (Kogge-Stone Adder, 10 points)

For the 128-bit Kogge-Stone adder, show one of the critical paths to calculate  $S_{77}$ . What is the delay of the critical path? Use the following delay values for logic gates.

- 2-input AND, OR: d
- XOR: 2d

# Problem #2 (Kogge-Stone Adder, 20 points)

Count the # following gates required to implement the 16-bit Kogge-Stone adder (including the generation of  $C_{16}$ ).

- 2-input AND gates:
- 2-input OR gates:
- 2-input XOR gates:

# Problem #3 (Carry-Lookahead Adder, 10 points)

For the 128-bit Carry-lookahead adder, show one of the critical paths to calculate  $S_{77}$ . What is the delay of the critical path? Use the following delay values for logic gates.

- 2-, 3-, 4-input AND, OR: d
- XOR: 2d

# Problem #4 (Carry-Lookahead Adder, 20 points)

Count the # following gates required to implement the 16-bit Carry-Lookahead adder (including the generation of  $C_{16}$ ).

- 2,3,4-input AND gates (i.e., # 2-input ANDs + # 3-input ANDs + # 4-input ANDs):
- 2,3,4-input OR gates:
- 2-input XOR gates:

## Problem #5 (Ripple-Carry Adder, 10 points)

For the 128-bit ripple-carry adder, estimate the delay of the critical path to compute  $S_{127}$ . Use the following delay values for logic gates.

- 2-input AND, OR: d
- XOR: 2d

Use the following expressions for the computation of each carry signal.

- $g_i = A_i \cdot B_i$
- $p_i = A_i \oplus B_i$
- $C_{i+1} = g_i + p_i \cdot C_i$
- $S_i = p_i \oplus C_i$

## Problem #6 (Ripple-Carry Adder, 20 points)

We want to design a 128-bit adder as follows. First, we split it into *n* bits (MSBs) and 128 - n bits (LSBs). Then, we add  $A_{127-n:0}$ ,  $B_{127-n:0}$ , and  $C_0$  using a (128 - n)-bit ripple-carry adder (RCA0). At the same time, we add  $A_{127:128-n}$ ,  $B_{127:128-n}$ , 0 in an *n*-bit RCA (RCA1), and also add  $A_{127:128-n}$ ,  $B_{127:128-n}$ , 1 in another *n*-bit RCA (RCA2). The following shows a schematic of this adder.



Use the following delay values for logic gates.

- 2-input AND, OR: d
- XOR: 2d
- MUX: 3d

Use the following expressions for the computation of each carry signal.

- $g_i = A_i \cdot B_i$
- $p_i = A_i \oplus B_i$
- $C_{i+1} = g_i + p_i \cdot C_i$
- $S_i = p_i \oplus C_i$

(1) Calculate the delay of  $C_{128-n}$ . (Note: It should include *n*.)

(2) Calculate the delay of  $S_{127}'$ . (Note: It should include *n*.)

(3) Calculate the delay of  $S_{127}$  for n = 64. (Note: the delay of  $S_{127}''$  is equal to that of  $S_{127}'$ .)

(4) Calculate the delay of  $S_{127}$  for n > 64. (Note: It should include n.)

## Problem #7 (Prefix Adder, 10 points)

Count the # following gates required to implement the 16-bit Brent-Kung adder shown below (including the generation of  $C_{16}$ ).

- 2-input AND gates:
- 2-input OR gates:
- 2-input XOR gates:

