

2011: I seem to have failed to save the notes on transactions from the lecture this year. This set of notes should be very similar to this year's. Let me know of any major discrepancy -- CH

Lecture 19

Note Title

3/25/2008

Transactions

ACID properties

1. Atomicity - completes instantaneously
2. Consistency - transaction takes valid states to valid states
(safety property) contrast "liveness property"
3. Isolation - transaction only "sees" results from completed transactions; serializability: result of many transactions run concurrently is the same as some serial order of same transactions together 2 & 3 Say: if ^{every} transaction preserves consistency when run alone, the system always preserves consistency

4. Durability - once committed a transaction's changes persist across: system restarts, failures, partial failures.

What do transactions give us that monitors/locks/conditions don't? Commit & Abort



- choices :
- 1) return failure indicator
 - 2) raise an exception
 - 3) abort - automatically puts state back as it was at transaction start.

Lock treatment

Simple locks - once taken cannot be taken again

R/W - reader-writer locks -

Reader lock allows other X_{act} s to get reader locks
prevents getting writer lock.

Writer prevents o.t. getting either kind of lock.

<u>X_{act_2}</u>	<u>X_{act_1}</u>		
L(A)	L(A)	lock A	Consistency means $A+B=C$
$A=A+1$	$A=A+1$		
$u(A) \leftarrow$	$u(A) \leftarrow$		
L(B)	L(B)		
$B=B-1$	$B=B-1$		
$u(B)$	$u(B)$		

Rule for using locks in xacts:

2-phase locking rule.

P1: Acquire locks only

P2: Release locks only

if obeyed ensures global consistency given local consistency of xacts.
in practice P2 is often delayed to commit time.

Lock manager

Helps deal w/ deadlocks

What characterizes a deadlock?

holds L_1

holds L_2

Deadly embrace

wants L_2

wants L_1

Generally: Think of wait-for graph:

nodes are transactions

edges: edge from T_1 to T_2 if T_1 is
trying to take a lock held by T_2

Deadlock: if WFG contain a cycle.

still preserves the ACID properties

to characterize we expect of system we
also need liveness properties

§ 8.5 in textbook

For deadlock can sidestep the liveness issue & formulate safety property: no cycle in WFG

How do we guarantee no deadlocks:

1) always acquire locks in same order.
— hard to do sometimes.

2) LM can maintain WFG for its own use —

- avoid acquiring locks that create a cycle.

expensive ← About the requestin transaction

- optimistically assume that giving a lock doesn't create a cycle.

— periodically check for cycles. — about some transaction in the cycle.

3) Give priority to older transaction
if older transaction wants lock held by a younger
transaction abort the younger transaction and restart it

Another approach w/o locks: Optimistic concurrency control