

PSS - MON. 5:10 - 6 PM, SLIDE 161

NEW TA ON: M 11-12, TH 1-2

vector fields

defn: a vector field is a vector func that changes both in magnitude & direction as a func of position &/or time

e.g.,

$$\vec{G}(\vec{r}) = G_x(\vec{r})\hat{a}_x + G_y(\vec{r})\hat{a}_y + G_z(\vec{r})\hat{a}_z$$

where

$$\left. \begin{array}{l} G_x \hat{a}_x = \text{vector component of } \vec{G} \text{ in } x \text{ dir} \\ G_y \hat{a}_y = \text{ " " " " " } y \text{ " } \\ G_z \hat{a}_z = \text{ " " " " " } z \text{ " } \end{array} \right\} \begin{array}{l} \text{all} \\ \text{funcs of} \\ \text{position} \end{array}$$

but recall $\vec{r}$ = position vector = (x, y, z) m. so e.g.,

$$\vec{G}(x, y, z) = G_x(x, y, z)\hat{a}_x + G_y(x, y, z)\hat{a}_y + G_z(x, y, z)\hat{a}_z$$

(all funcs of x, y, z)

e.g.,

$$G_x = y \sin x$$

$$G_y = z \cos x$$

$$G_z = x^2 y^2 z^2$$

given $\vec{E} = 24xy\hat{a}_x + 12x^2\hat{a}_y + 18z^2\hat{a}_z$ V/m, find:

(a) $|\vec{E}|$ in $z=0$ plane

(b) $\vec{E}$ along line $(0, 4, z)$

(c) vector component of $\vec{E}$ in x dir (i.e., parallel to $\hat{a}_x$)

(d) plot $|\vec{E}|$ along line $(0, 4, z)$, $-2 \leq z \leq 2$

treat vector fields just like other func's.

e.g.,
$$\frac{\partial \vec{G}}{\partial x} = \frac{\partial G_x}{\partial x} \hat{a}_x + \frac{\partial G_y}{\partial x} \hat{a}_y + \frac{\partial G_z}{\partial x} \hat{a}_z$$

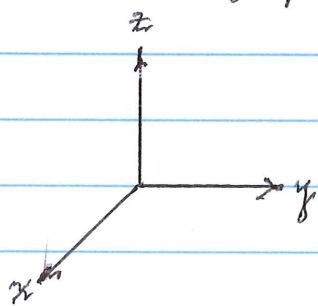
$$\int \vec{G} dx = \int G_x \hat{a}_x dx + \int G_y \hat{a}_y dx + \int G_z \hat{a}_z dx$$

ch 2 - coord systems

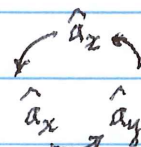
we'll use 3 orthogonal coord systems, i.e., unit vectors are all perpendicular to each other

- cartesian (rectangular)
- cylindrical
- spherical

1. cartesian $P(x, y, z)$

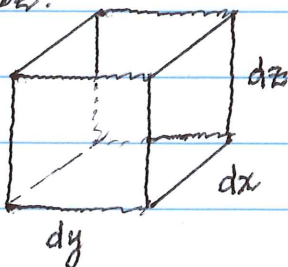
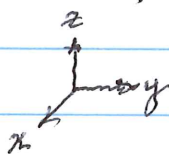


$$-\infty < x, y, z < \infty$$



- use RHR to set up axes
- $\hat{a}_x, \hat{a}_y, \hat{a}_z = \text{const unit vectors}$
 $\rightarrow \text{magn} = 1, \text{dirs don't change}$
- position vector: $\vec{r} = x\hat{a}_x + y\hat{a}_y + z\hat{a}_z$ [m]

consider itty bitty cube:



differential quantities

vec: 1) differential length $\vec{dl}$ [m] = vector so treat like
vector

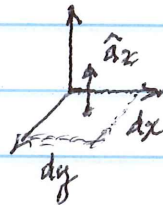
$$\vec{dl} = dx\hat{a}_x + dy\hat{a}_y + dz\hat{a}_z \text{ [m]}$$

2) differential surf area $\vec{ds}$ = vector so treat like
vector

$$\vec{ds} = dx dy \hat{a}_z \text{ [m}^2\text{]}$$

$$\vec{ds} = dy dz \hat{a}_x \text{ [m}^2\text{]}$$

$$\vec{ds} = dx dz \hat{a}_y \text{ [m}^2\text{]}$$



$$ds = dx dy \text{ [m}^2\text{]}$$

- positive dir points outward from vol

3) differential vol dv

$$dv = dx dy dz \text{ [m}^3\text{]}$$

1. $|\vec{dl}| =$

2. $\vec{A} \cdot \vec{dl} =$

3. $\vec{A} \cdot \vec{ds}$ w/ $\vec{ds}$ parallel to the $+x$ axis