

coord transforms of vector fields - projection method

cart ↔ cyl

cart ↔ spher

two steps: 1. transform components, e.g., (A_x, A_y, A_z)
→ (A_ρ, A_ϕ, A_z)
2. " variables, e.g., $x \rightarrow \rho \cos \phi$

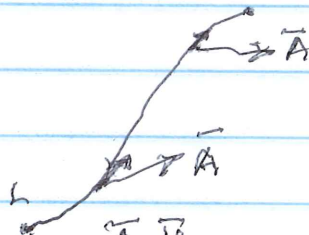
ex. #13

ch. 3 - vector calculus - integration & differentiation

1. line integral (single integral)

defn: the line integral of a vector field \vec{A} along a contour L is given by:

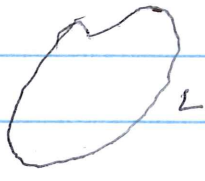
$$\int_L \vec{A} \cdot d\vec{r} = \text{single integral} \\ = \text{SCALAR}$$



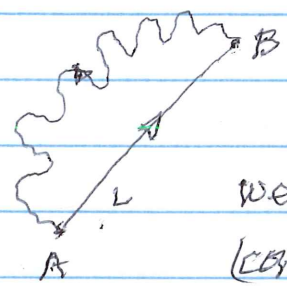
$\vec{A} \cdot d\vec{r}$ = component of \vec{A} parallel (tangential) to $d\vec{r}$

$$\int_L \vec{A} \cdot d\vec{l} = \text{sum of itty bitty amounts of } \vec{A} \text{ tangent to contour } L$$

for a closed contour:



$\oint \vec{A} \cdot d\vec{l} =$ circulation of \vec{A} around L
 if $\oint \vec{A} \cdot d\vec{l} = 0$, then \vec{A} is conservative field $\hat{=}$ integral is path independent



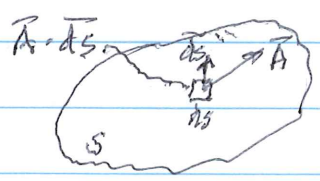
we can change path of integration, (contour L) to make problems easier \rightarrow get same answer

2. surface integral = flux (double integral)

defn: the surface integral or flux of \vec{A} through surface S is given by:

$$\int_S \vec{A} \cdot d\vec{s} = \iint = \text{double integral} \\ \uparrow \\ = \text{scalar}$$

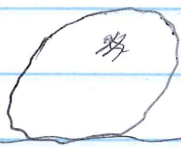
$\vec{A} \cdot d\vec{s}$ indicates it's a double integral



$\vec{A} \cdot d\vec{s} =$ component of \vec{A} perpendicular to surf S

$d\vec{s} = ds \hat{a}_n$

$\int_S \vec{A} \cdot d\vec{s}$ = sum of itty bitty amounts of \vec{A} perpendicular to the surf

for a closed surf: 

$\oint_S \vec{A} \cdot d\vec{s}$ = net outward flux of \vec{A} through S

ex. #14